



# Perpetual Motion, Evolutionary Computation in Industry and other Chimeras

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# The Chimera



My great-  
grandfather  
Juan

# Famous quotes

*Oh ye seekers after p  
how many vain chime  
pursued? Go and take  
the alchemists.*



*— Leonardo da Vinci, 1494*



# Famous quotes

*In theory, theory and  
same, but in practise*

Attributed to



Albert Einstein

Yogi Berra



# Objectives of this talk

- To show that it is **possible** to do Computational Intelligence in an SME
- To show that it is **impossible** to do Computational Intelligence in an SME
- ...likely, to destroy the Universe in the process

# The Engineer's enemies

1. Money
2. Time
3. Space

0. People

# People you should fear

- Your boss
- Your colleagues
- Yourself



# Profiles of EC practitioners

- Edison:  
“If it’s technically good, people will buy it”
- Merlin:  
“Gi’es yer requirements, we’ll put them in a cauldron with all sorts of algorithms and...voilà!”
- Archimedes  
“Who cares if they buy it?”

# 6 popular academic misconceptions

1. Companies need what you've got
2. Companies want what you've got
3. Companies understand what you've got (and if they don't they must be blind/stupid/not worth talking to)
4. You don't need to do development, just show them proof of the pure research and they'll love/buy it
5. Just give it to the PhD student/R.A., s/he'll manage

But... EC has been applied in  
REAL world”, hasn't it?





# Things people have done with EC

- Design of diesel engine cylinders for French car manufacturer Peugeot
- Chevron has a patent for predicting oil well production
- Find patterns in big data: Nutonian's tool, Eureka has been used to predict... basketball results
- ...plus other things they won't tell you about

Meanwhile, in España



# My History

## Chapter 1

When I was in the “other side”





# Success stories (i)

1. Logistics and transport
  - Minimization of transport and inventory costs
  - Allocation of products to shelves
2. Finance
  - Bankruptcy prediction
  - Portfolio optimisation
3. Modelling & optimisation
  - Placement of pheromone dispensers in agriculture
4. Bio-signal classification
  - Brain-computer interface for the disabled
  - Neuromarketing, usability
5. *Bot* evolution in computer games

# Success story #1 - EVITA

An IRP aims to find the answer to three questions:

1. **When** to serve each customer?
2. **How much** to deliver to each customer each time it's served?
3. **What routes** to use for the delivery?

# EVITA's Objective

**Minimise** global costs,  $c_g$

$$c_g = c_h + c_t$$

where:

- $c_t$  : transport costs (delivery)

$$c_t = \sum_H \sum_{k \in K} \sum_{(i,j) \in E} c_{i,j} x_{ijk}$$

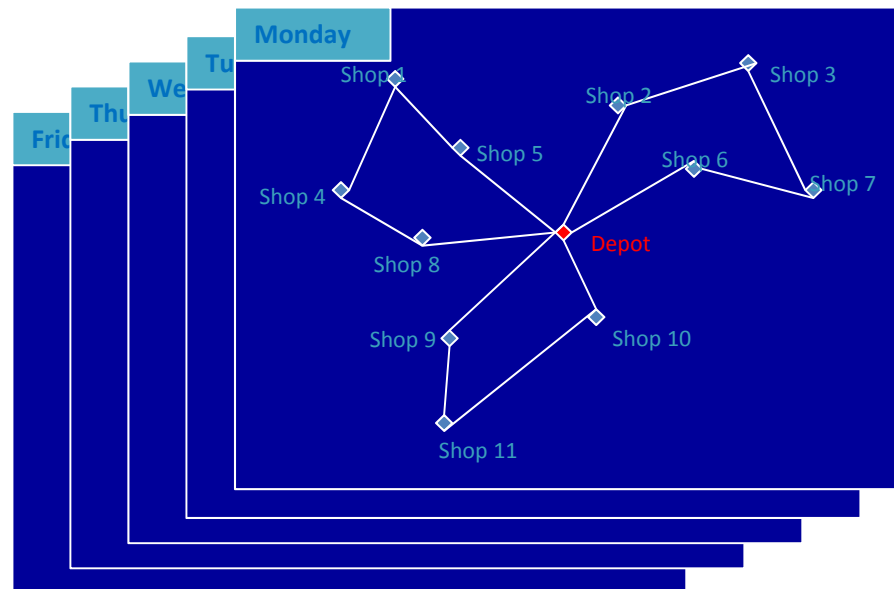
- $c_h$  : inventory holding costs

$$c_h = \sum_{i \in V} h_i$$



# My Inventory & Routing Problem

- Given a depot that supplies a retail chain, determine:
  - For each shop
    - Optimal delivery **frequency** (number of days a week).
    - Optimal delivery **pattern** (which days of the week)
  - Once both are known
    - Optimal set of **delivery routes** (for each day of the week)



...  
**Shop 9:**  
Delivery: Mon, Wed, Fri (pattern 21)  
Holding cost: 968 €  
...  
**Shop 10:**  
Delivery: Mon, Thurs (pattern 18)

# Restrictions & simplifications

- Each shop must be served by only one vehicle.
- Maximum delivery time per vehicle = 8 hours.
- Each shop has its own set of admissible frequencies.
- The demand of each shop depends on the frequency it is supplied.

- *Time windows*: fixed time intervals in which shops can be served
- Unlimited number of vehicles
- Not all patterns are admissible for each frequency.

Pattern	Frequency (days per week)	L	M	X	J	V
18	2	✓			✓	
17	2	✓				✓
10	2		✓		✓	
9	2		✓			✓
5	2			✓		✓
21	3	✓		✓		✓
11	3		✓		✓	✓
13	3		✓	✓		✓
23	4	✓		✓	✓	✓
29	4	✓	✓	✓		✓
31	5	✓	✓	✓	✓	✓

# Inventory holding costs and demands

Shop type	Inventory cost (€)				Delivery size (roll containers)			
	Frequency (days)				Frequency (days)			
	2	3	4	5	2	3	4	5
A	-	-	336	325	-	-	2	2
B	-	-	327	317	-	-	2	2
C	330	311	303	301	4	2	2	1
D	310	292	285	283	3	2	2	1
E	293	276	269	267	3	2	2	1
F	277	261	255	-	2	2	1	-
G	268	253	-	-	2	1	-	-

## Shop type codes

A - Valencia city centre

B - Valencia other + shopping malls

C - Valencia suburbs

D - Coastal villages

E - La Ribera county

F - Other villages

G - Requena-Utiel

# Solving with CI (in 2 levels)

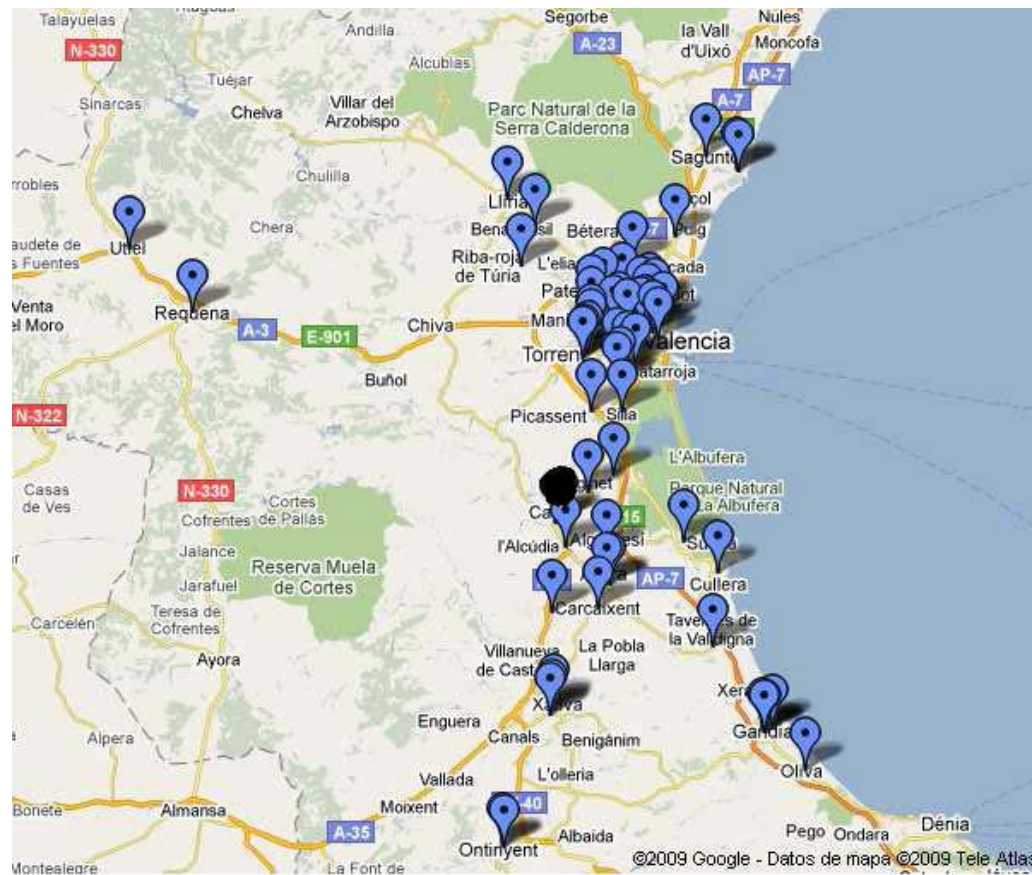
- Higher level: finds the pattern for each shop
  - Genetic algorithm

$p_1$	$p_2$	$p_3$	...	...	$p_i$	...	...	...	$p_n$
-------	-------	-------	-----	-----	-------	-----	-----	-----	-------

Where  $p_i$  = pattern for shop  $i$

- Lower level: finds the routes for each day
  - Vehicle Routing Problem (VRP)

# The Druni network

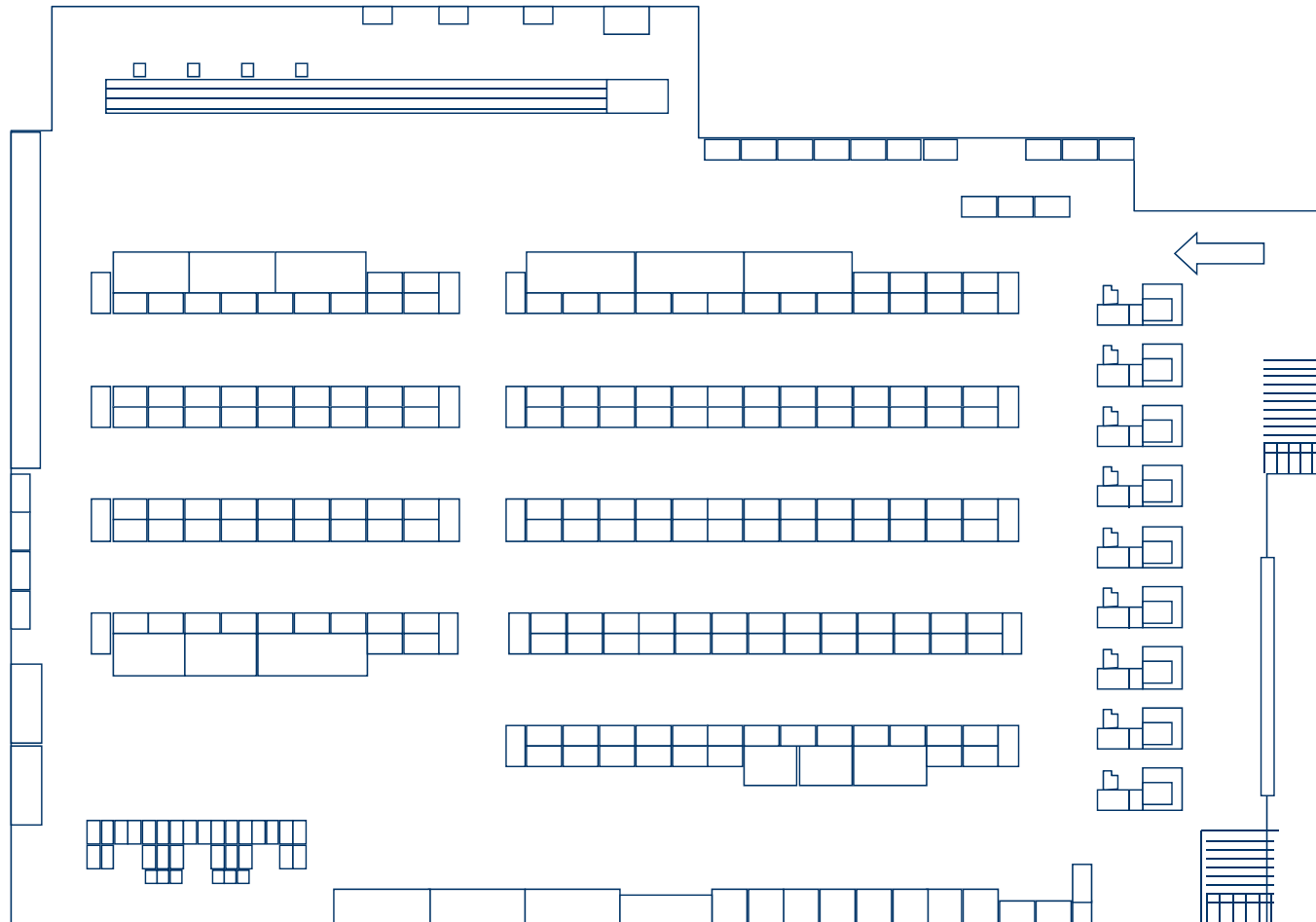




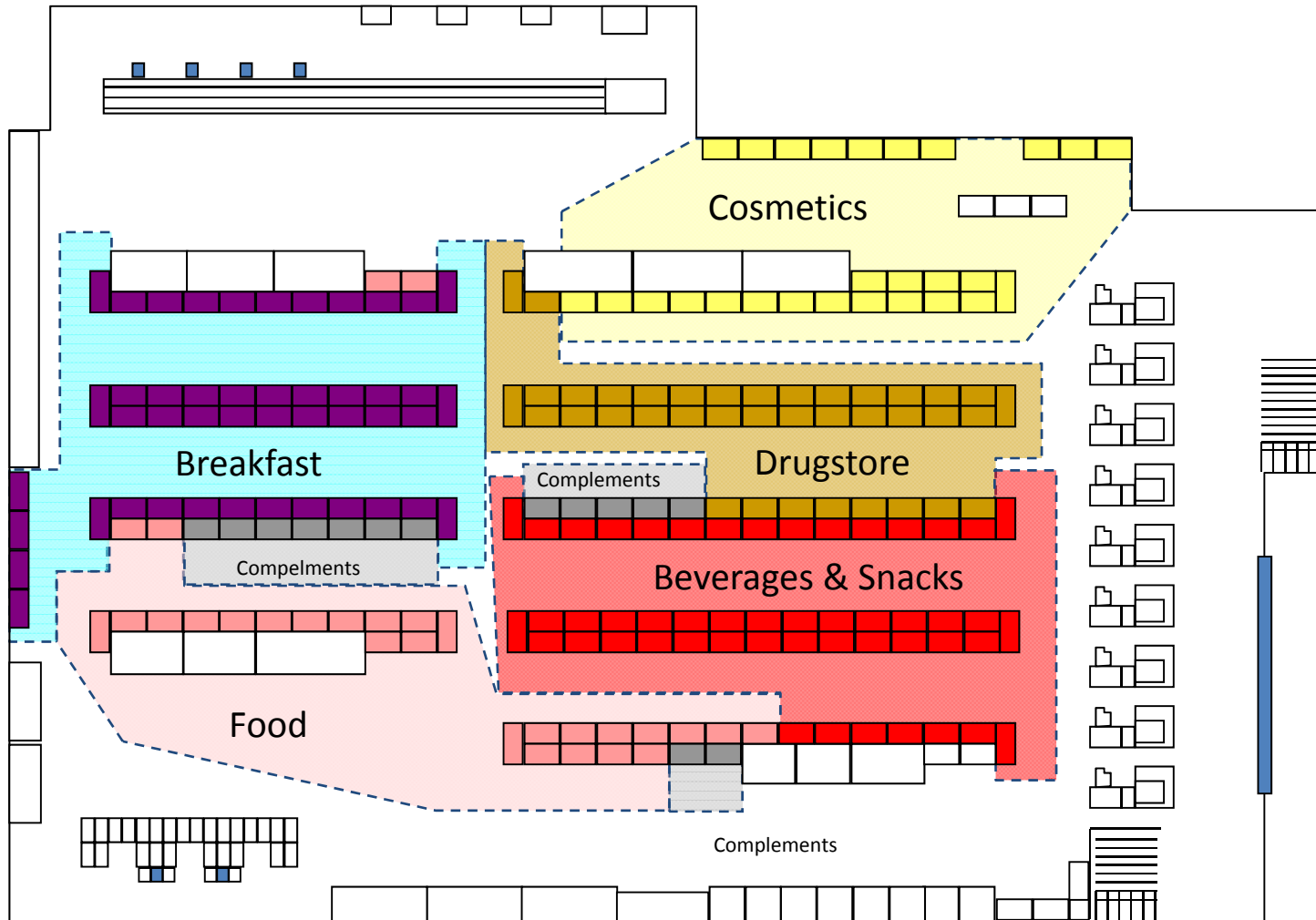
## Success story #2 – MELiSSA

- Given the description of a new shop:
  - Shelves placement
  - Capacity (in modules) of each shelf
- Determine:
  - **Optimal number of modules** to allocate to each product group.
  - **Optimal location** of the modules occupied for each product group

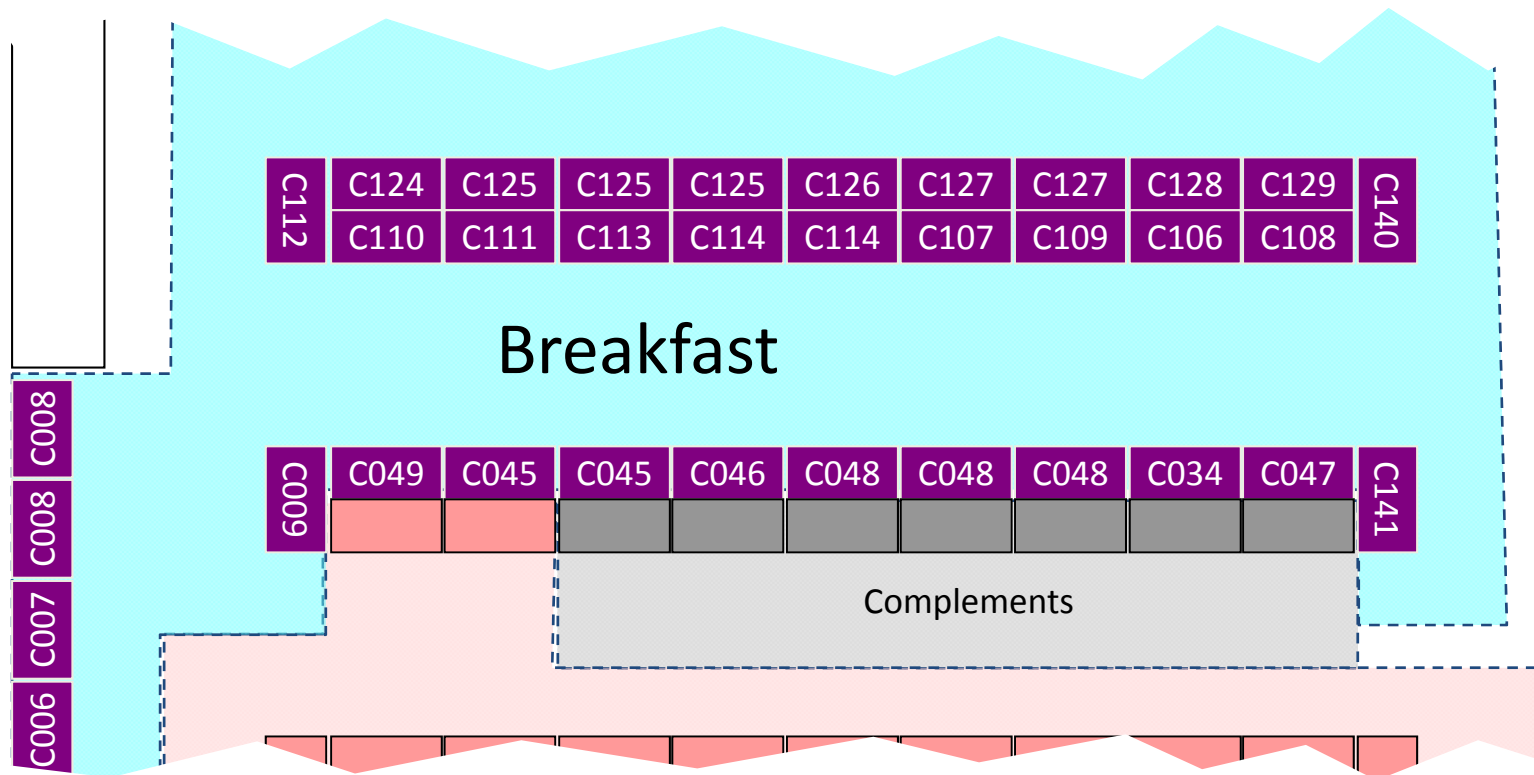
i. e. I have this :



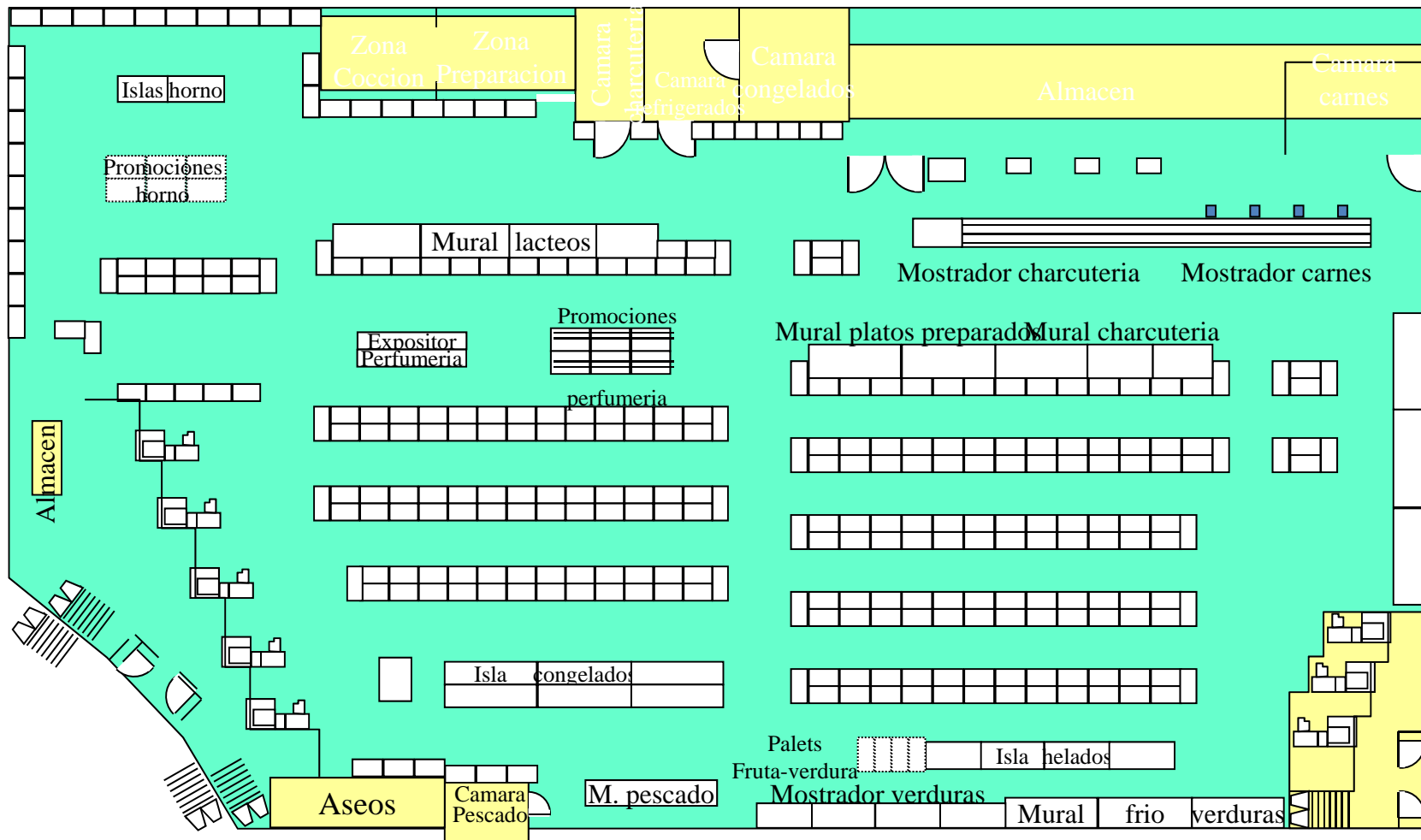
# And I want something like this:



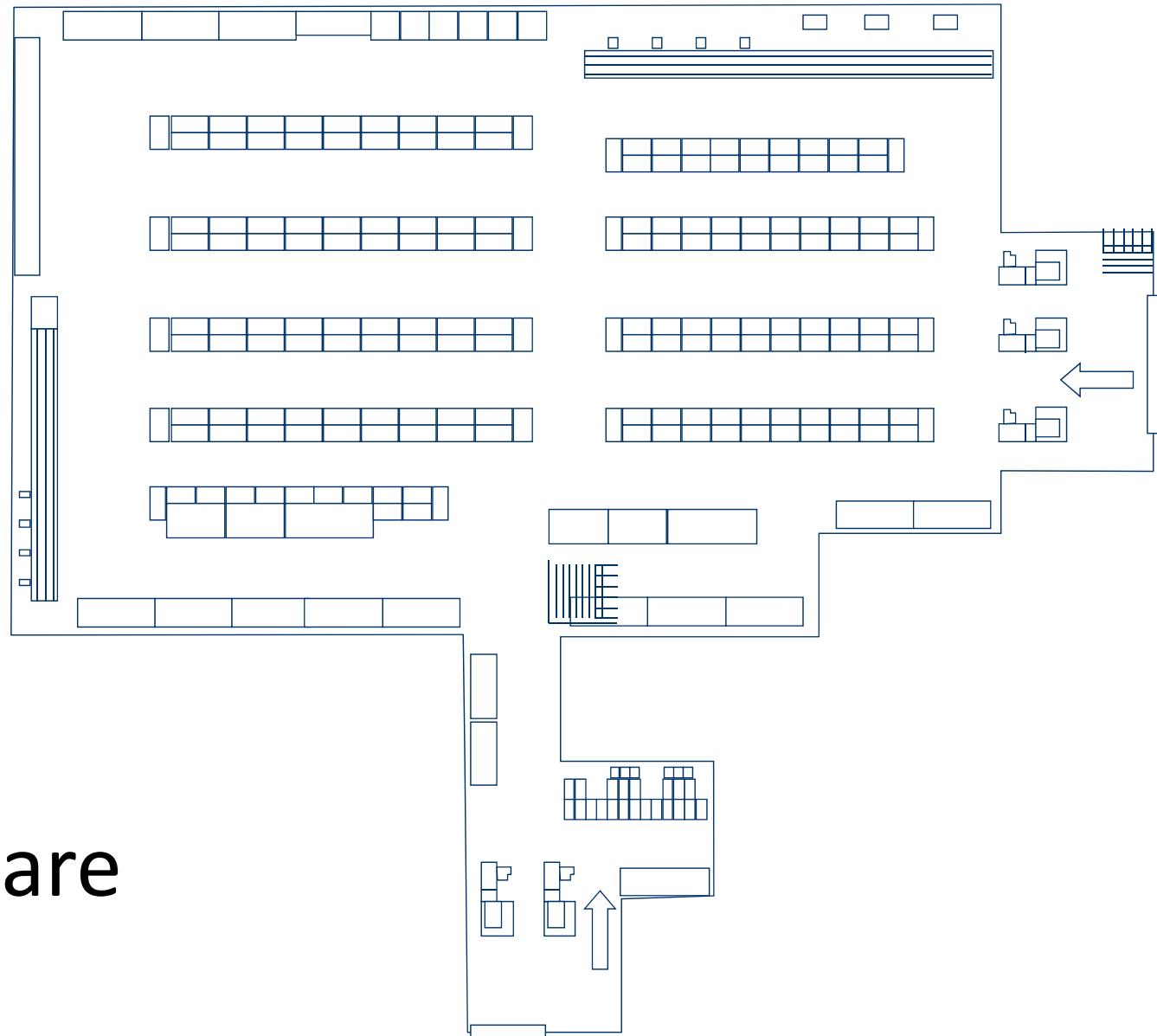
# Or this :



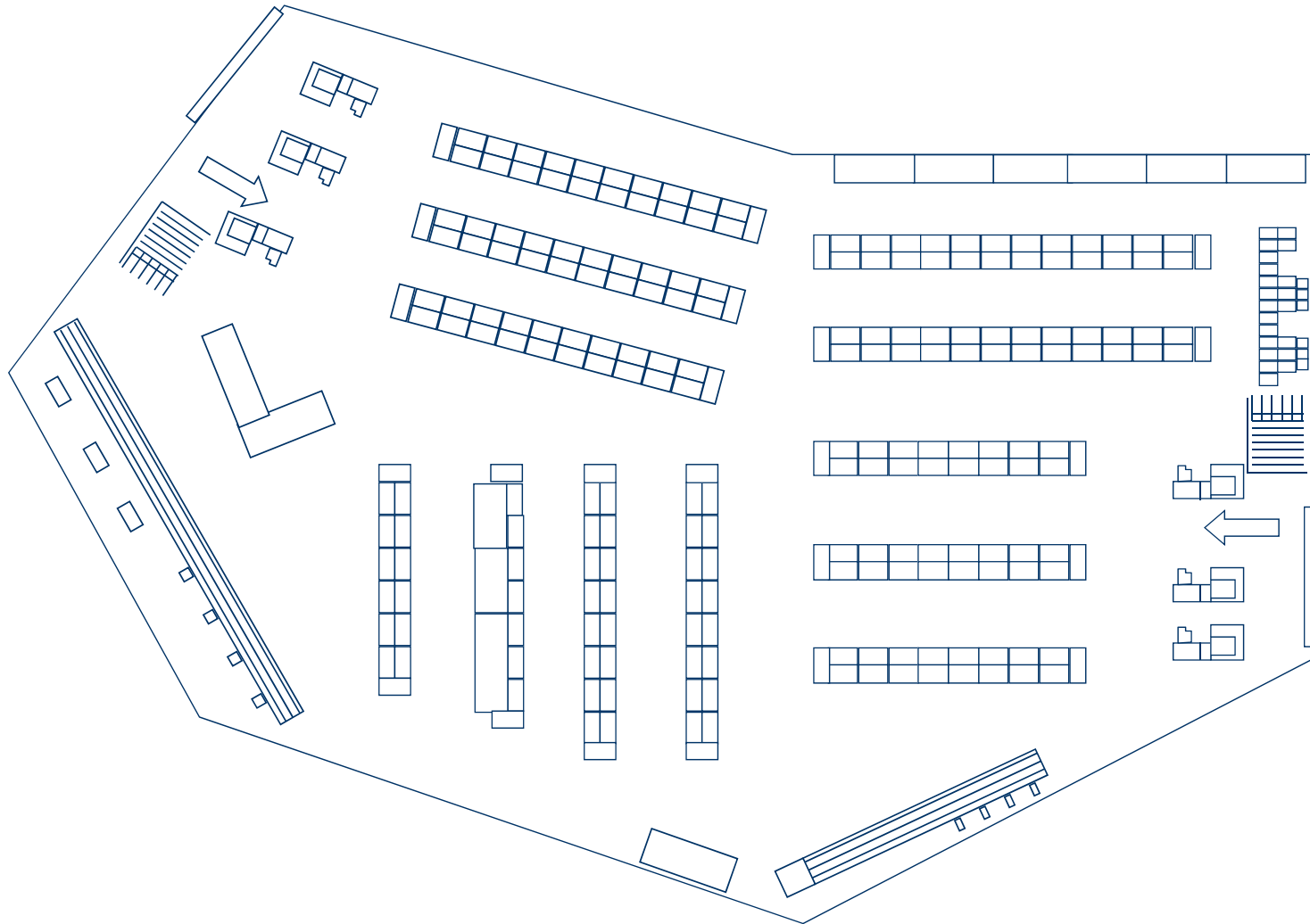
# There can be as many distributions...



... as there are  
shops



...



# “Hard” restrictions

Space and capacity of each shelf.

Given by a table of distances and the description of the relative positions between shelves.

## Standard shop

Values of an “ideal” shop, as defined by the mgt of the chain  
(it may not coincide with the shop at hand)

Each group has a Standard/minimum/maximum:

→ ideal/minimum /maximum number of modules to assign.

## Affinities & Adversities

Some products must be placed near or far from others, or  
near a reference point (oven, checkout line etc.)

Adverse: baby products & pet food

Indifferent: baby products & sauces

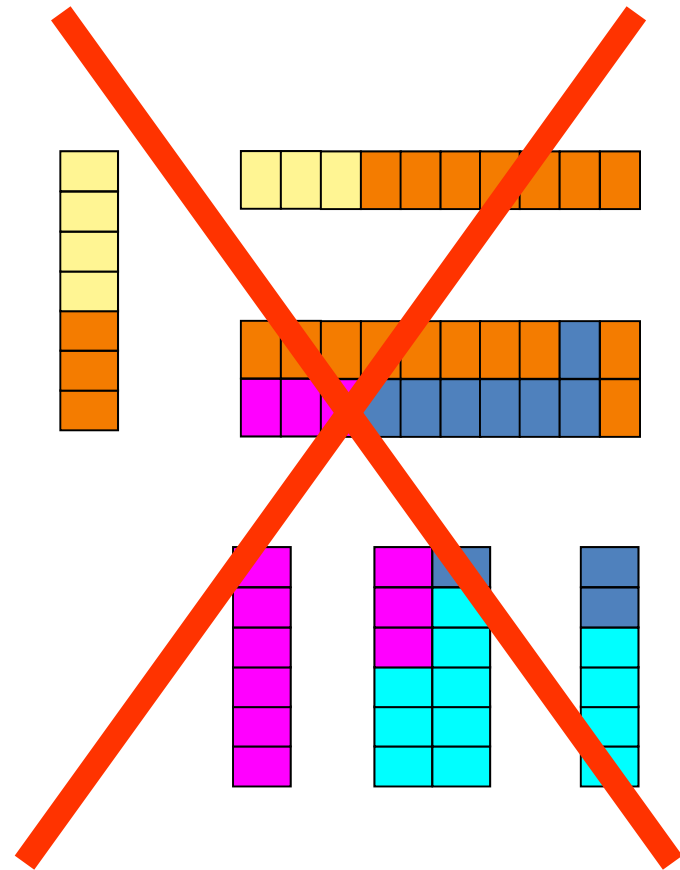
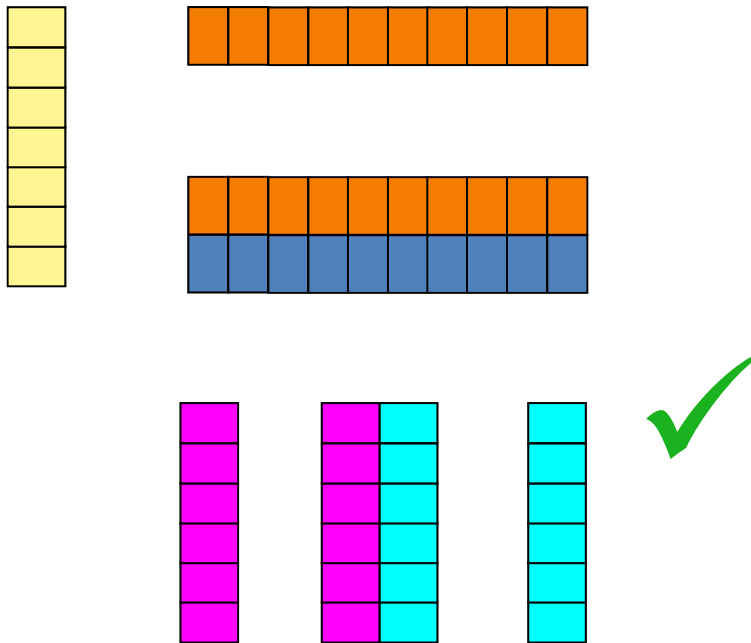
Affine: snacks & beverages

Affine to a reference point: biscuits & the oven



# “Soft” restriction

Cohesion between groups



# Multiobjective Evolutionary Algorithm (MOEA)

Optimal number of modules: minimal deviation

- If the size of the Standard Shop is less than the actual shop, all the groups must at least be in their standard
- If the size of the Standard Shop is more than the actual shop, adjust as best as possible.

Relative position of groups: maximal affinity

- Affine/adverse groups must be placed near/far.
- Groups affine to a reference point must be placed as near of it as possible

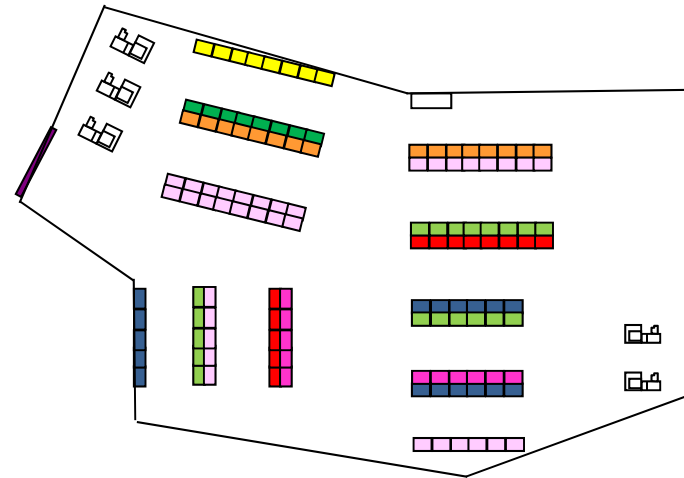
Maintain cohesion between groups: minimal dispersion

- Avoid “lost” modules
- Aim at making groups occupy full shelves

# The problem

	Group	Standard shop			Affine to	Adverse to
		std	mín	máx		
1	Food in general	14	11	19	3, 4, 7	2, 8
2	Drugstore	40	34	52	-	1, 3, 4, 5, 6, 7
3	Snacks	7	7	9	1	2, 8
4	Sauces & condiments	9	7	11	1, 7	2
5	Bakery	21	15	28	Oven	2, 8
6	Baby Products	13	8	19	-	2, 8
7	Beverages	17	9	21	1, 4	2, 8
8	Pet products	9	5	11	-	1, 3, 5, 6, 7
Size of standard shop		130				

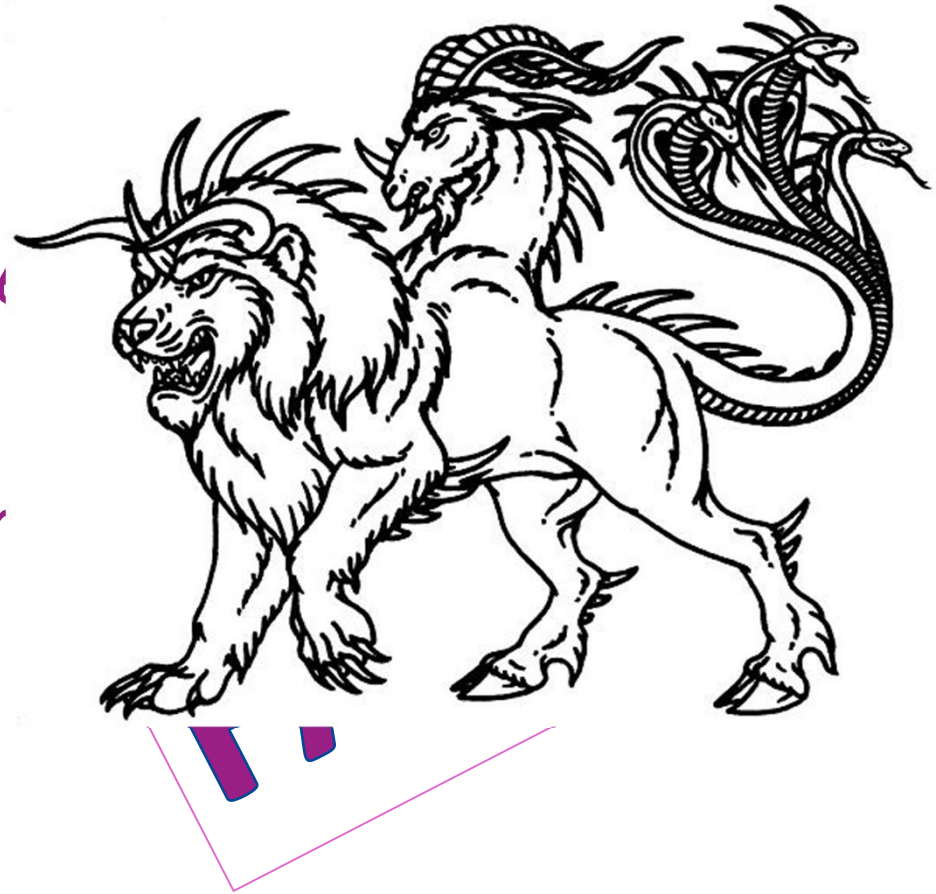
## A solution



# (In)Famous quotes

*I don't know how to s*

A certain Commer



# Success story # 3

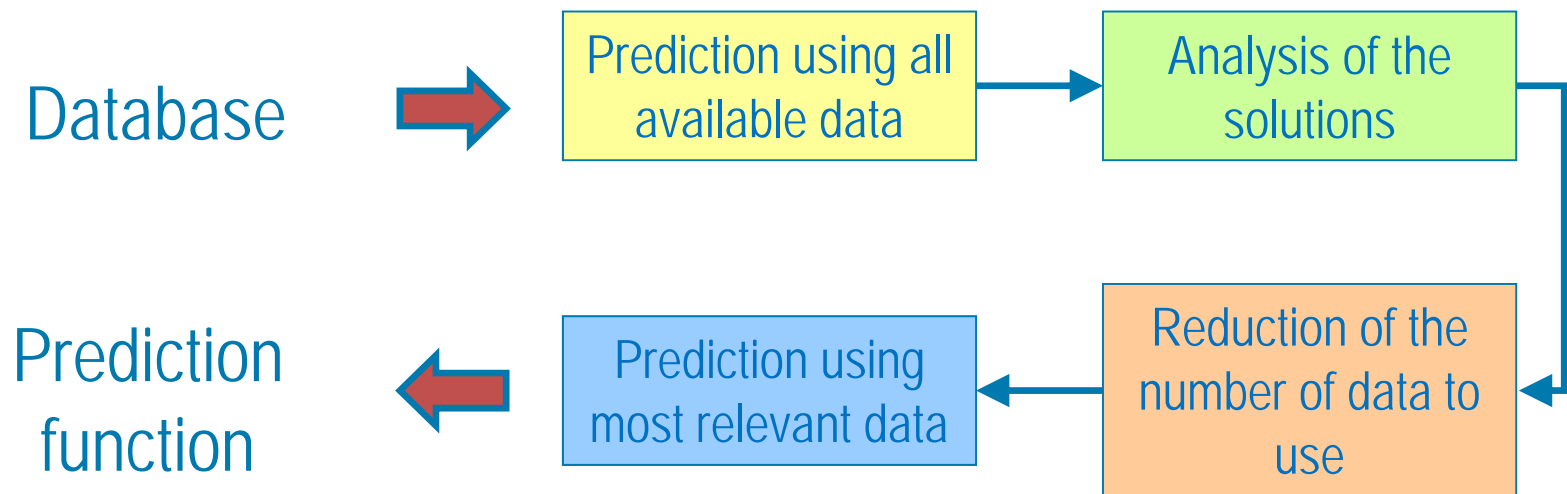
## Bankruptcy prediction

- Given a database of companies data for a given year  $k$ , predict:
  - If the company will go bankrupt in year  $k+n$
  - If the company will suffer losses in year  $k+n$
- Imbalanced classification problem: there are many more companies that go bankrupt than “healthy” ones

... luckily!

# Why use genetic programming?

- It generates comprehensible & analysable solutions.
- It allows to determine which data are relevant for the prediction.
- The reduction in the number of data brings about the generation of simpler models.



# One solution

$y \equiv$	SI	$\frac{x_0}{x_1 - x_2} \leq x_1 \exp(x_3)$		
	ENTONCES	DEVUELVE	$if_0 - x_3 - x_0 - \exp(x_4) - \exp(x_2)$	
	SI	NO	DEVUELVE	-1
$if_0 \equiv$	SI	$x_2 \leq x_0$		
	ENTONCES	DEVUELVE	$if_1$	
	SI	NO	DEVUELVE	$x_1$
$if_1 \equiv$	SI	$x_2 \leq x_3 + 43.45$		
	ENTONCES	DEVUELVE	$\frac{x_3}{\ln(x_1) + x_2} - 7.43$	
	SI	NO	DEVUELVE	$\ln(x_0)$

$y > 0 \Rightarrow$  THE COMPANY WILL GO BANKRUPT

$y \leq 0 \Rightarrow$  THE COMPANY WILL NOT GO BANKRUPT

# Famous quotes

*Prediction is very difficult, especially of the future*

 Niels Bohr  
(attributed also to Yogi Berra)



# Success story #4

## Pest control in agriculture

- **Sexual confusion** is a technique aimed at substituting pesticides.
- It consists on diffusing a high amount of female sexual pheromone in order to confuse the males and avoid coupling.
- How? → Using **pheromone dispensers**



# Ecology in figures

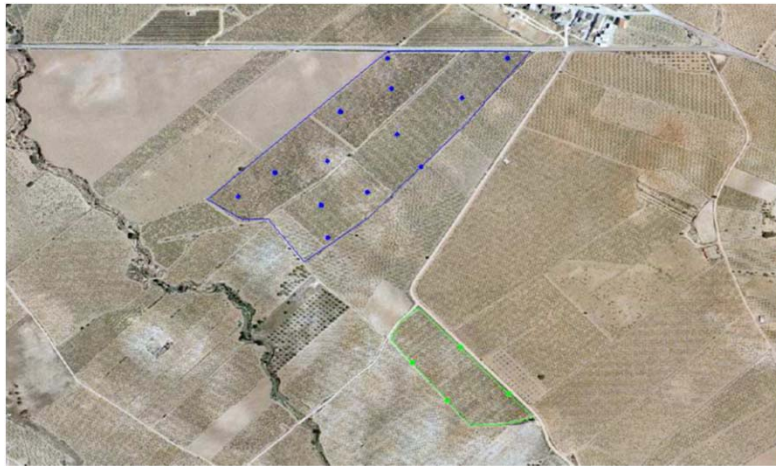
- 1 kg of pheromone costs 1000 €
- 1 dispenser contains 200 mg of pheromone  
→ One dispenser costs 20 cent. (+ manufacturing)
- In 1Ha we need 500 or 1000 dispensers (depending on the pest)  
→ The cost is 100 or 200 € / Ha (+ hand work)  
(real commercial price is 115 or 300 €/Ha)

On the other hand,

- Spraying a traditional pesticide (e.g. Malathion) costs 20-30 €/Ha

# “Fields” of application

Vineyards, 500 dispenser per Ha.



Apples and pears,  
1000 dispensers per Ha.



Photos courtesy of CEQA - IAM - UPV

# Modeling & optimisation for sexual confusion systems

- The price of pheromone dispensers is a limitation for their massive application
  - Aim is to **optimise their number and location** to ensure maximal crop protection at an affordable price
  - Besides, **models** are required that allow making the costs of registration of the products cheaper

# Application of Genetic Programming

Work carried out: Finding models of release kinetics

Let the residual  $r$  be the percentage of product not released into the atmosphere

For a given dispenser, find a function  $r = r(t)$  where  $t$  = time

Data: a sequence of points  $(r, t)$  obtained in field conditions

Measuring  $r$  is costly  $\rightarrow$  few measures,

Measures unequipped  $\rightarrow$  more at the beginning, when the release is faster)

Resolution with MOGP

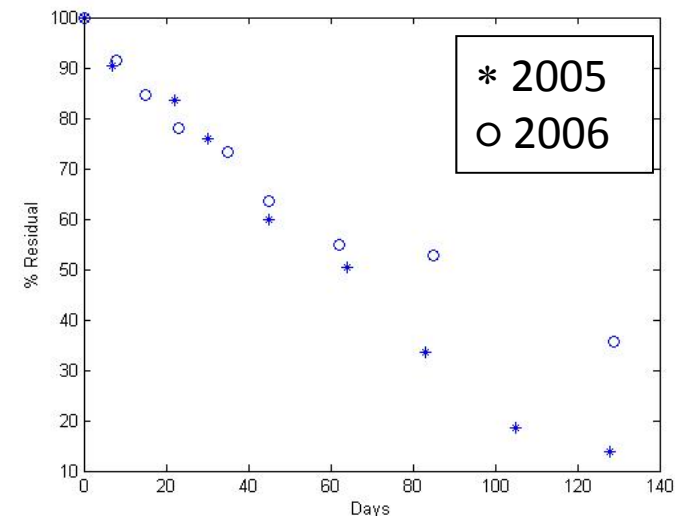
Cost function (“leave-one-out”):

$$\text{Obj}_i = |r_{\text{calculated}(i)} - r_{\text{measured}(i)}|$$

Further work:

Find models of pheromone distribution in the environment

Use these models to optimise the placement of dispensers and make cheaper the registration costs



# Famous quotes

*Us people from Madrid go to the countryside to ensure cows are not purple*

J. Ignacio Hidalgo, 2009

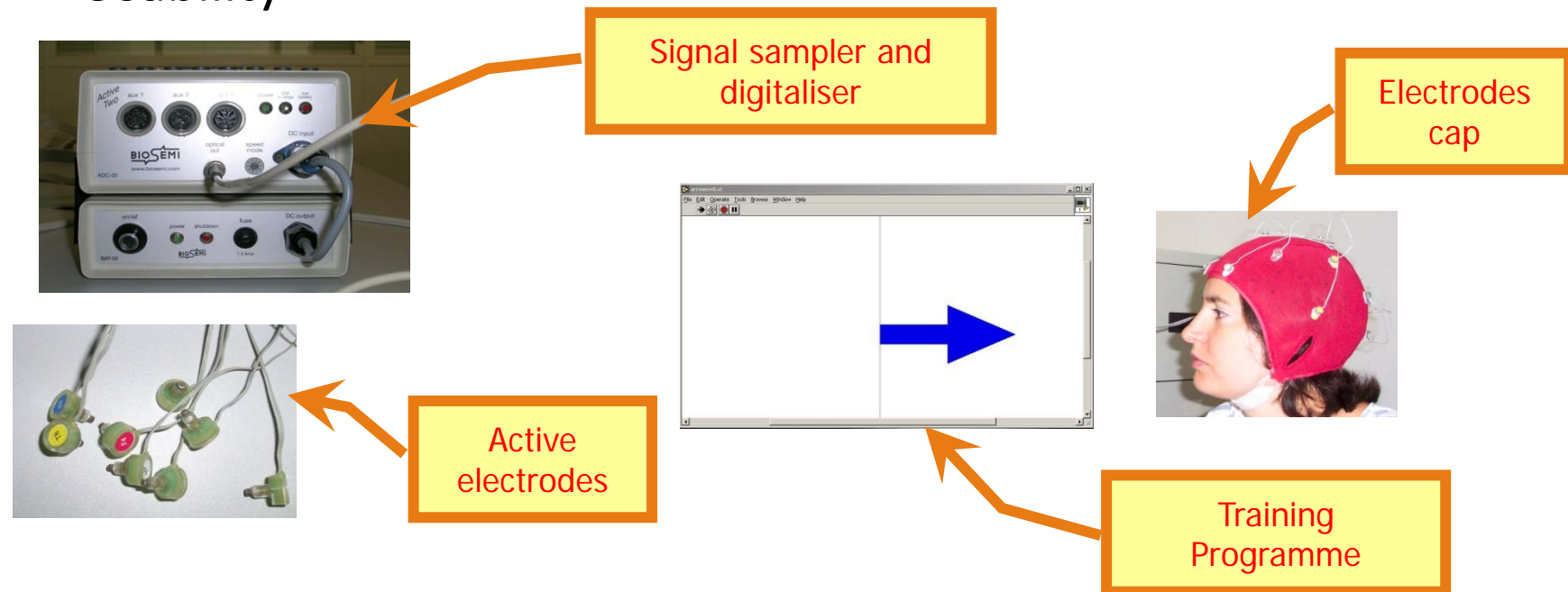
**FAIL**

# Success story #5

## Bio signal Classification

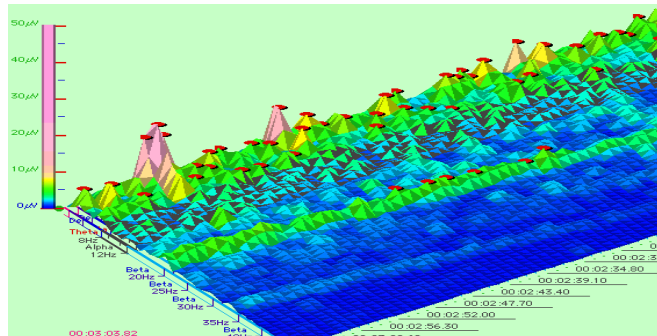
Applications in:

- BCI for communication & mobility of disabled persons,
- Neuromarketing
- Usability

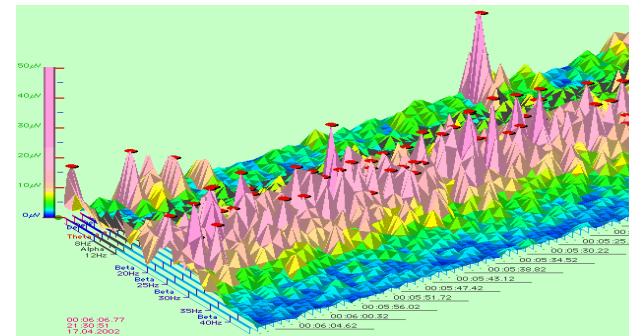


# Brain-computer interface (BCI)

- Objective: **Control of devices by thought** by means of the measurement and analysis of the electrical activity in the brain using electroencefalogram (EEG)
- Based on the fact that **different thoughts originate diferent EEG patterns**



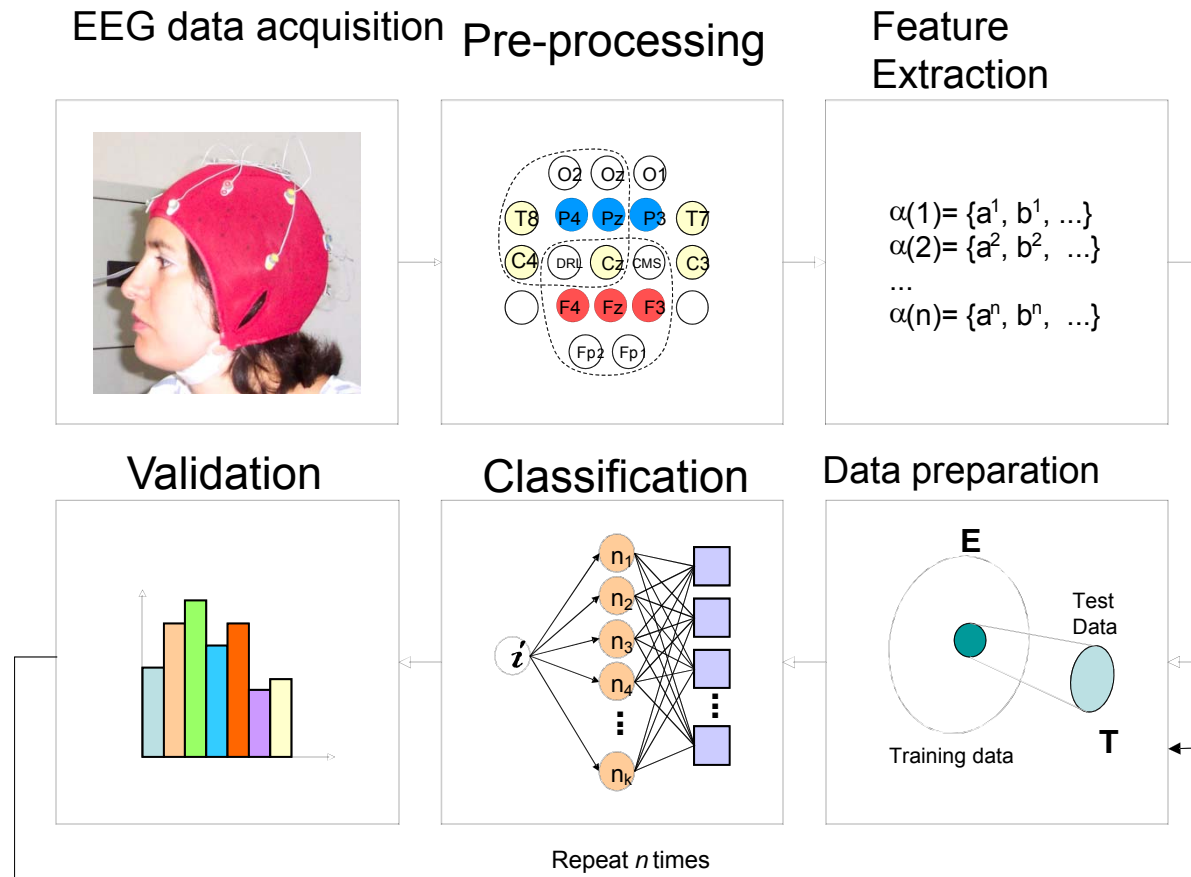
User relaxed, with eyes closed



User waching TV



# Biosignal classification using CI



# (In)Famous quotes

*Who told you we wanted you to publish?*

A Certain Manageress at a Certain  
Technological Institute, 2008

**FAIL**

# My History

Chapter  $n+1$ :

When I was in the “other” other side

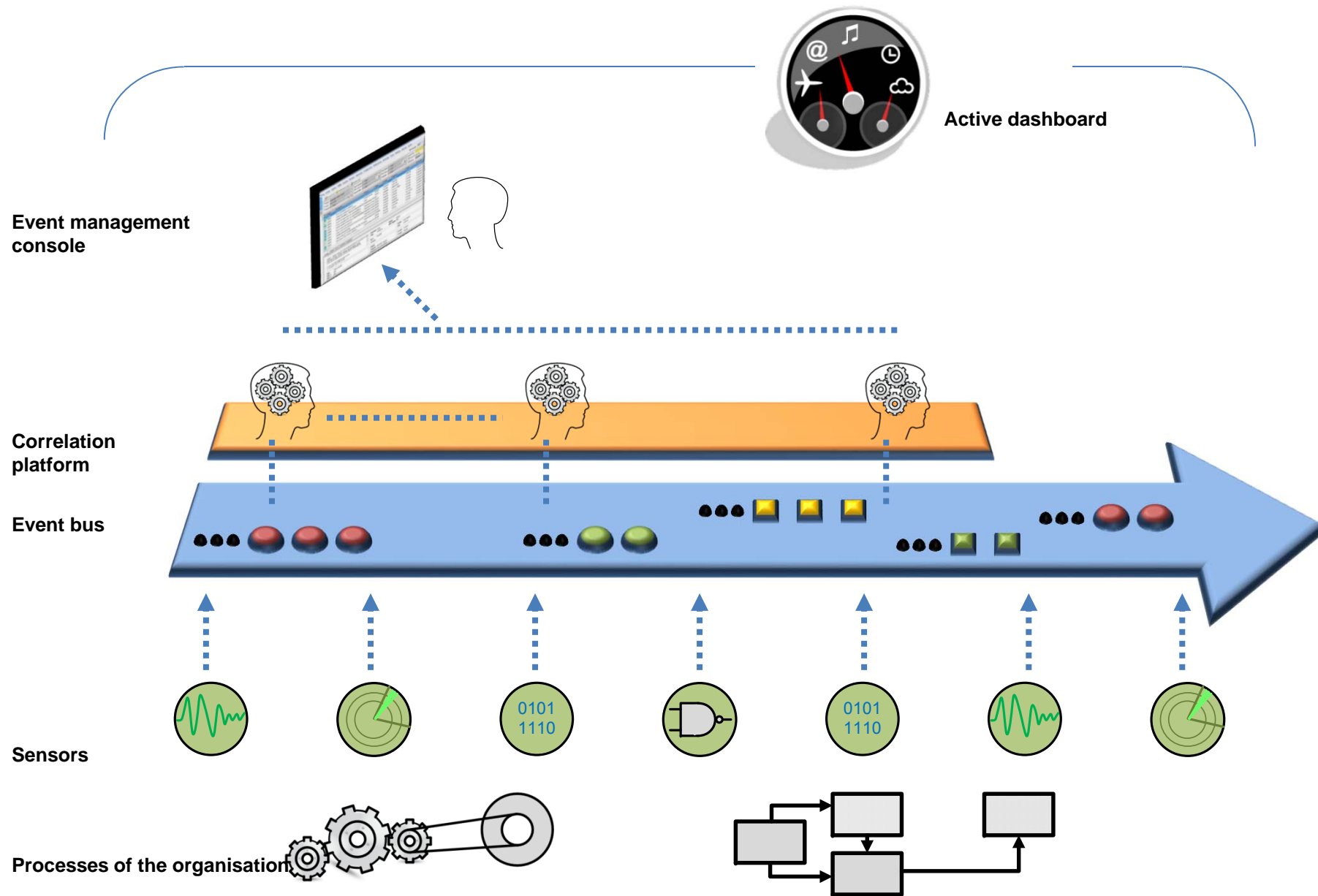


# Success stories (ii)

- 6. Evolving rules for a correlation system
- 7. Detection of Advanced Persistent Threats

# A model company

- An SME specialising in cybersecurity that has developed its own product suite, which includes:
  - Sensors to measure physical, logical and business variables
  - A rule-based correlation platform, which triggers higher level events
  - An event management console, where technicians handle events



# Beware of dangerous questions!

*Is this an expert system?*

Anna Esparcia to her boss, 2011

# (In)Famous quotes

*Expert systems have been obsolete  
for 10 years*

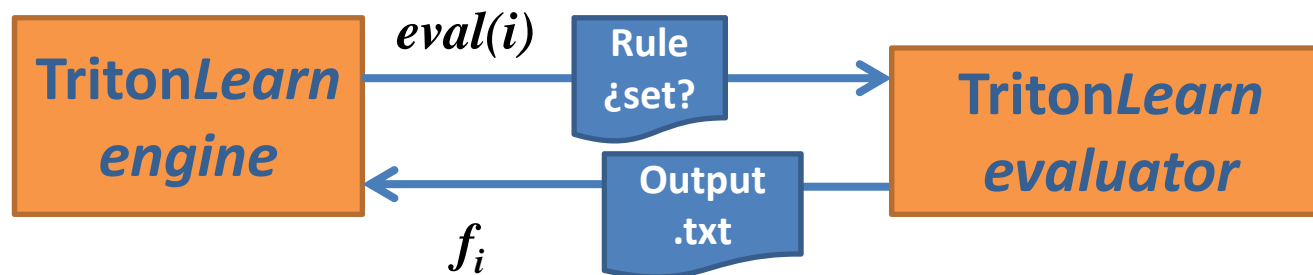
Anna Esparcia to her boss, 2001



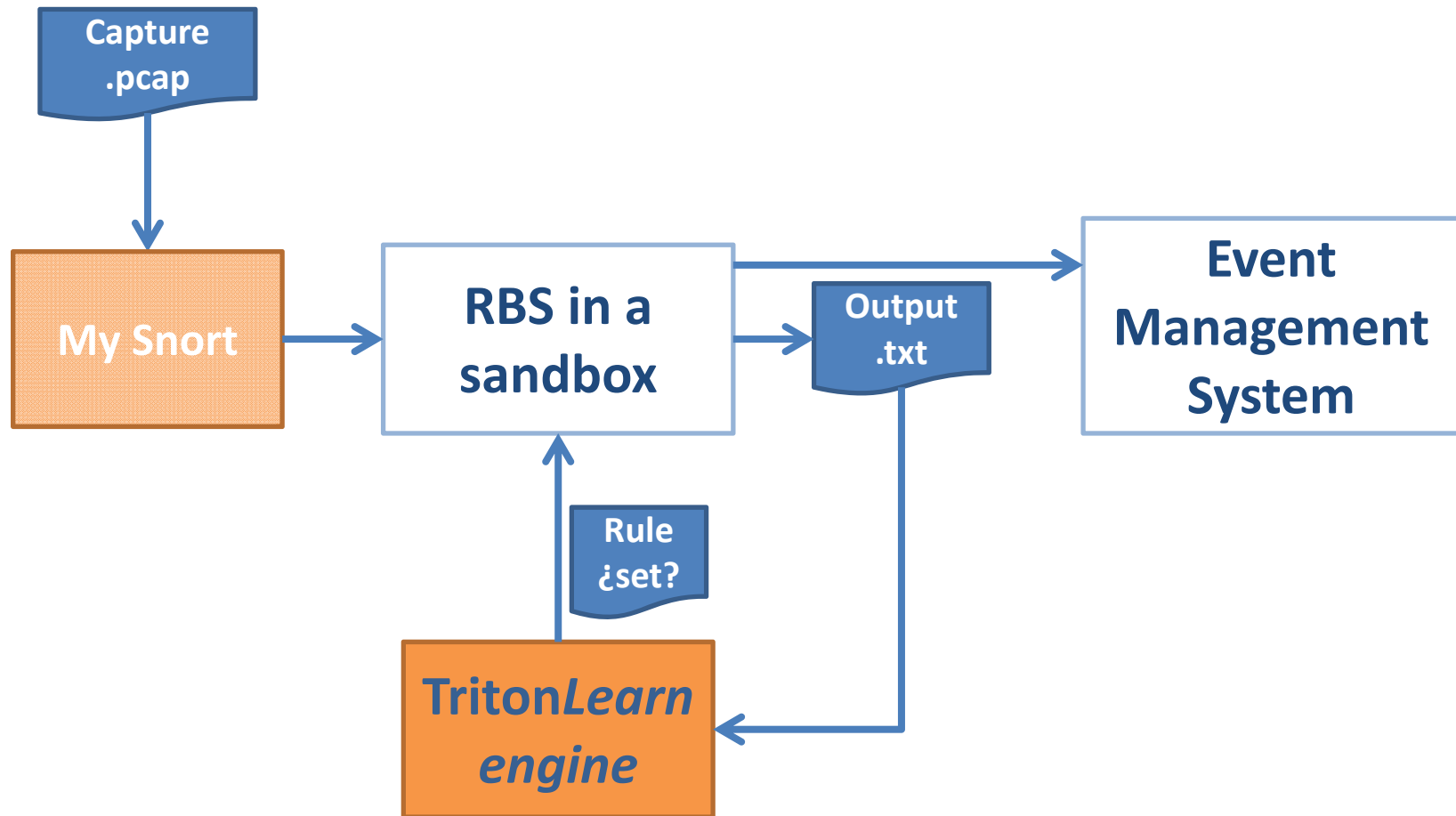
# Problems with expert systems

- Technical Problems
  - Consistency: difficulty in detecting erroneous knowledge, handle differences in expert's opinion, verify the correct interaction between rules
  - Scalability: small increases in system size make knowledge management and especially acquisition become unfeasible
  - Static, no learning
  - Subjective way of representing knowledge: difficult to back up expert-defined rules with physical or statistical data
- Structural Problems
  - Cost of acquisition and maintenance of knowledge
- Human Problems
  - Knowledge Extraction from experts
  - Distribution of incompetence (Peter Principle applied to *pseudo-experts*)
  - Legal issues

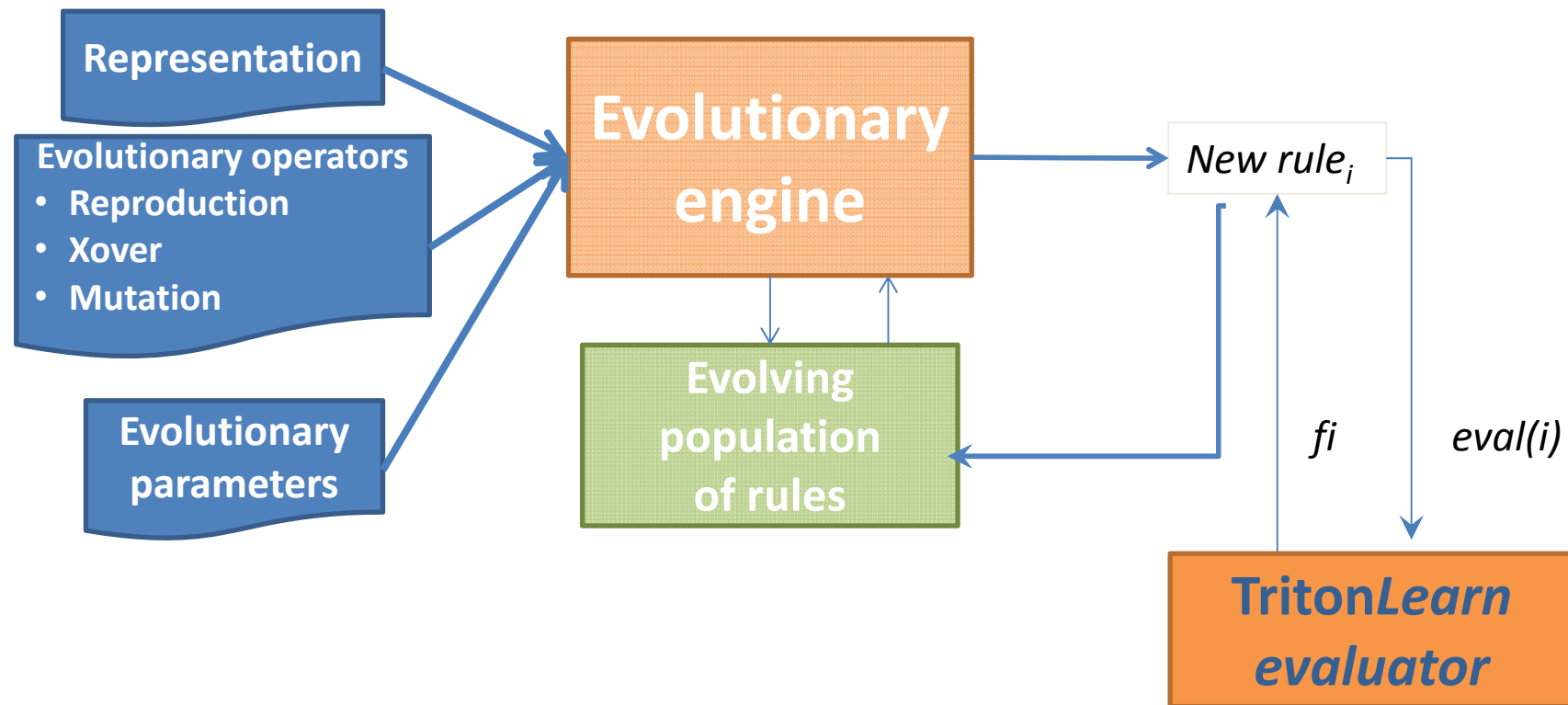
## Success story #6: TritonLearn - Making a rule-based system “smart” using CI



# TritonLearn

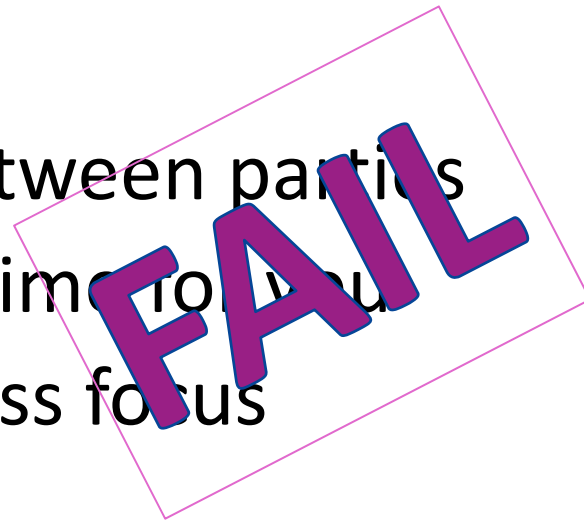


# TritonLearn



# TritonLearn problems

- Unconnected systems
- No logs
- Lack of understanding between parties
- Technicians do not have time for you
- Company changes business focus



Solution:

- Let's do something else!

# Success story #7: Advanced Persistent Threats, the new hype in security

A possible definition of APT:

A highly sophisticated targeted attack involving very skilled teams and significant financial resources

- One of the steps when they can be detected is called *exfiltration*
- During exfiltration it is **assumed** that the behaviour of the system will be anomalous

→we'll focus on **anomaly detection**

# Example of http traffic

```
200 GET text/plain com 276 55490  
notify9.dropbox.com  
200 GET text/plain com 276 55246  
notify5.dropbox.com  
200 POST null com 197 307  
twitterfall.com  
200 GET application/octet-stream com  
273 75962 su.ff.avast.com
```

... up to 5M instances

# Available Data: HTTP session

- Characteristics:
  - 5 Million instances
  - 10 attributes/fields per instance
  - 4 types: categorical [c], numerical [n], string [s], timel [t].

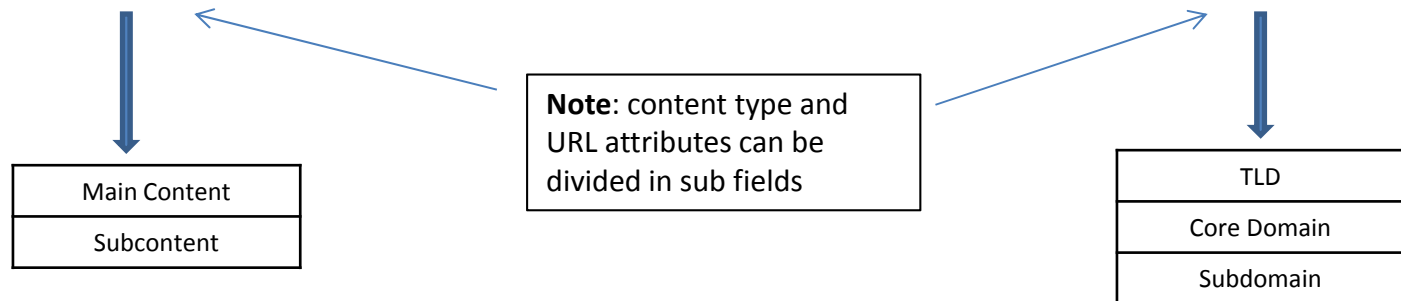
http reply code	c
http method	c
Duration (ms)	n
Content type	c
Server IP	c
Time	t
Squid hierarchy	c
Bytes	n
Client IP	c
URL	s

- General data properties: multi-attribute, several types of attributes, sequential and data from different users.



# Data: Example

http reply_code	http method	Duration (ms)	content_type	server address	Time	Squid hierarchy	bytes	Client address	url (reduced)
200	GET	2014	application/javascript	192.168.4.4	05/03/2014 6:26:55	DEFAULT_PARENT	798	10.159.74.184	//syndication.twimg.com
200	GET	55581	text/plain	108.160.162.33	05/03/2014 6:26:57	DIRECT	276	192.168.4.4	//syndication.twimg.com
200	GET	55622	text/plain	192.168.4.4	05/03/2014 6:26:58	DEFAULT_PARENT	326	10.159.74.184	//notify5.dropbox.com
200	POST	135	application/vnd.google.safebrowsing-update	173.194.34.231	05/03/2014 6:27:02	DIRECT	885	192.168.4.4	//notify5.dropbox.com
200	POST	139	application/vnd.google.safebrowsing-update	192.168.4.4	05/03/2014 6:27:02	DEFAULT_PARENT	970	10.159.128.70	//safebrowsing.clients.google.com
200	GET	105	application/vnd.google.safebrowsing-chunk	173.194.34.232	05/03/2014 6:27:06	DIRECT	4133	192.168.4.4	//safebrowsing.clients.google.com
200	GET	111	application/vnd.google.safebrowsing-chunk	192.168.4.4	05/03/2014 6:27:07	DEFAULT_PARENT	4183	10.159.128.70	//safebrowsing-cache.google.com



# Unbalanced binary classification

- Two classes: suspicious / non-suspicious
- Labels are assigned by experts
- To obtain the training/testing sets
  - Step 1: Filter all data using anomaly score
  - Step 2: Expert classifies anomalous data

# Abnormal attributes and combinations

- Detection of **abnormal individual** values:
  - *Infrequent values* in categorical attributes/characteristics.
  - *Values out of the normal range* distribution in num attributes/characteristics.
  - Logs in *abnormal time* interval.
- Detection of **abnormal combinations**:
  - Of code, method, content and tld attributes.

# Semi-Supervised Learning

- Design method to automatically detect suspicious instances
  - Hypothesis: instances not labelled are non-suspicious.
  - 2/3 lab instances for training and 1/3 for test
  - Categorical attributes converted to integers
- Methods applied
  - SVM
  - GP
  - treefit (CART tree)

# Problems

- Technicians still do not
- Company business for
- Difficult to access rea



# (In)Famous quotes

*I just want a generic system that detects  
**everything***

A Certain Director of Development in a  
Certain Company, 2013

# Famous quotes

*Success is the ability o  
failure without losing*



Now

Chapter  $n+2$ : Full circle





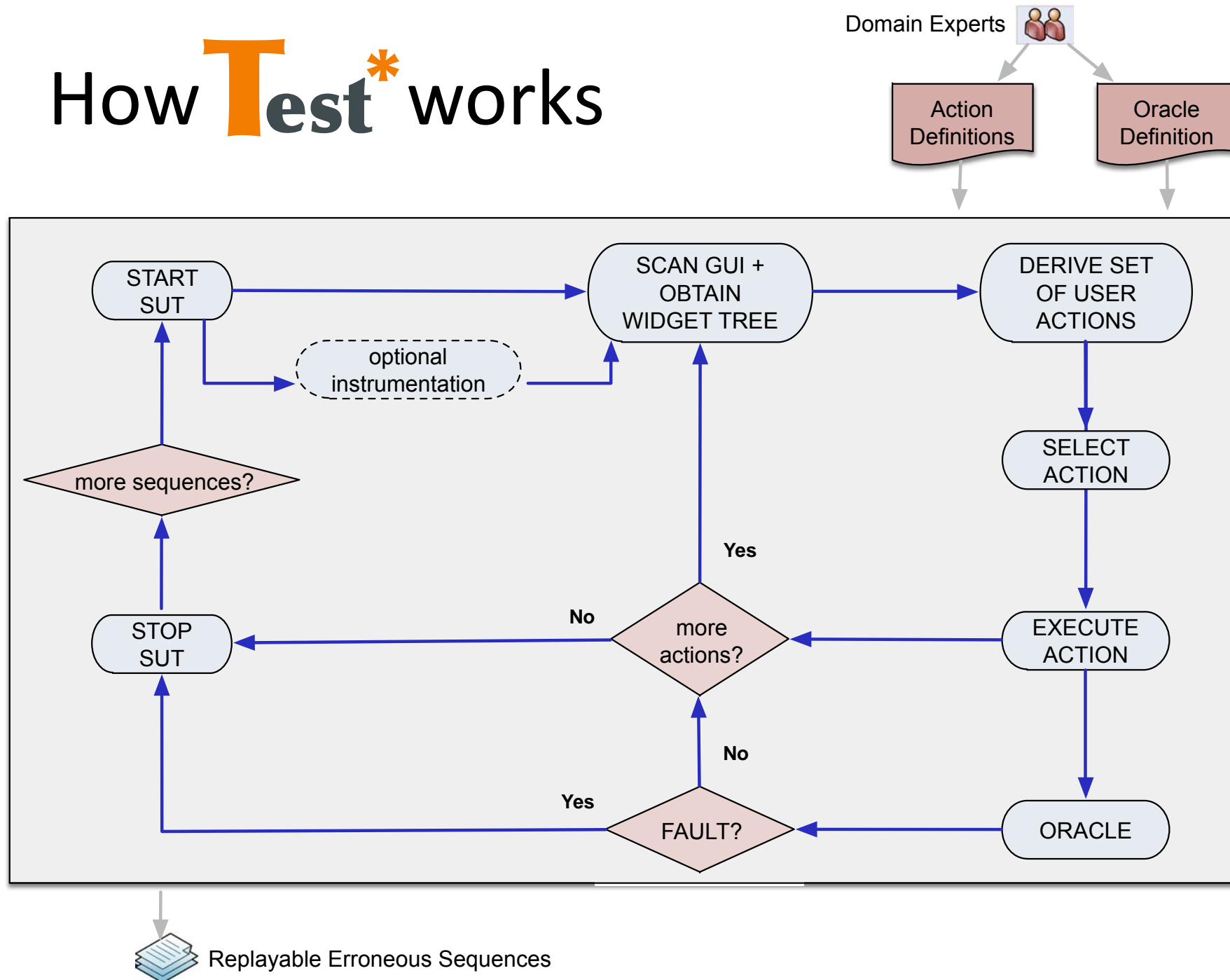
# Success story #8:

## Automated software testing

TESTAR is a tool developed as part of European project FITTEST (2010-2013)



# How **T**est\* works



# Test\* in the “real world”

- In 2006 the UPV launched a programme called “Proof of concept” aimed at transferring results of research to companies
- As part of this programme, TESTAR has been deployed in 10 companies so far
- We have set up the Spanish Software Testing Innovation Alliance



THE SOFTWARE TESTING  
INNOVATION  
ALLIANCE

# Some possible keys to success

- Optimism
  - Believe in what you do
  - Deal with negativity and resistance
- Determination
  - Keep trying
  - Follow up with companies
- Visibility
  - Never miss a chance to be an evangelist
  - Use social media





# Famous quotes

*In a good cause there are no failures, only delayed successes*

Isaac Asimov, “The complete stories”

Take home ideas



# Famous quotes

*Sometimes I have believed six impossible things before breakfast*

L. Carroll, “Through the looking glass and what Alice found there”



# Six impossible things

- There is life beyond the h-index
- You can apply EC in a company – even an SME, even in a “lesser” country
- You can understand what companies want
- You can convince them that EC is not just a PR stunt, or “vapourware”
- Customers will *appreciate* (perhaps even understand) what you do
- Your boss will be happy

So... perhaps the Chimera exists, and is as fierce as you want to make it



©mosep

# Thanks to:

- Lewis Carroll: “Alice in Wonderland” and “Through the looking glass and what Alice found there”
- Lewis Wolpert: “Six impossible things before breakfast”
- Arthur Kordon: “Applied Computational Intelligence: How to create value”

Any  
questions?

